

# Roadmap

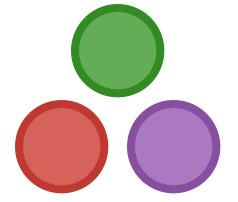
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**Stefan Karpinski**



# Julia 1.0

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Obviously, it's not out yet – we just released 0.6

- ▶ *\\_(`)\_/* always knew the timeline was aggressive
- ▶ much more happened in 0.6 than originally expected

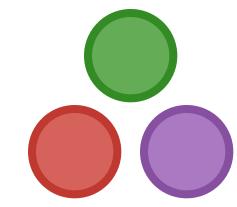
Some questions:

- ▶ how much of 1.0 have we done?
- ▶ how does this compare to past releases?

	Feature	Status June 2017	Complete	Deferred	Total
			48%	25%	73%
8	#265	DONE!!	100%	0%	100%
10	Type system redesign	DONE!!	100%	0%	100%
5	Vectorized operations: fuse dot ops	DONE!!	100%	0%	100%
20	Converting docs from RST to Markdown	DONE!!	100%	0%	100%
30	Finish String-apalooza	DONE!!	100%	0%	100%
11	Reimplement string with buffer	done (obviated by Jeff)	100%	0%	100%
29	Unit Testing Infrastructure	much improved, need line numbers or	90%	10%	100%
34	Standalone binaries for companies to ship	close but ~5 issues left	85%	15%	100%
22	Multi-threading: run-time safety	done but always needs work	80%	20%	100%
19	Debugger	needs a lot of work	70%	30%	100%
25	Stack optimization	partially done	50%	50%	100%
15	GPU codegen	much better, not 1.0 blocker	50%	50%	100%
18	Compile time Latency problems	getting worse; work on it post 1.0	20%	80%	100%
26	Doc and tutorial writing	not done	15%	85%	100%
36	Buffer type	not crucial	0%	100%	100%
1	Vectorized operations: eliminate boundschecks on maps	post 1.0	0%	100%	100%
2	Vectorized operations: loop fusion	post 1.0 (syntactic works, optimization)	0%	100%	100%
4	Replace / improve @printf insanity	post 1.0 (remove from Base?)	0%	100%	100%
32	Reimplement arrays with buffer	not happening in 1.0	0%	100%	100%
27	Linear Algebra changes	do A_mul_B stuff	75%	0%	75%
7	Pkg3	so close	75%	0%	75%
31	Finalize I/O API	this is probably close to done	75%	0%	75%
6	Record types / named tuples	coming soon	70%	0%	70%
14	Restructuring standard library	in progress (Alex in charge)	60%	0%	60%
28	Multi-threading: scheduler	depends on Kiran, August?	50%	0%	50%
24	Documentation for all public types and functions (eg. bitstypes)	ask Alex to work on this?	50%	0%	50%
12	Nullable support / result type / discriminated union	under way	50%	0%	50%
35	Parallel computing - API revamp	much progress, more needed (Amit, A)	50%	0%	50%
3	Multi-threading: I/O	make it not segfault, give warning	0%	50%	50%
9	Replace llvmpcall	design done. TODO	25%	0%	25%
23	Finalize collections API	pick an option from Milan's Julep, do it	25%	0%	25%
16	Package/module name conflicts	not done (covered by above item)	10%	0%	10%
21	Issues in language modularity features (relative using, method m	not done, needs to happen	0%	0%	0%
33	intersection / conditional modules	not done, needs to happen	0%	0%	0%
13	BinDeps2	not done, needs to happen	0%	0%	0%

# Julia release history

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v0.1 – 2013 Feb 13

276 days ≈ 9.2 mo

v0.2 – 2013 Nov 16

277 days ≈ 9.2 mo

v0.3 – 2014 Aug 20

413 days ≈ 13.8 mo

v0.4 – 2015 Oct 7

348 days ≈ 11.6 mo

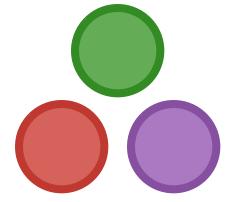
v0.5 – 2016 Sep 19

273 days ≈ 9.1 mo

v0.6 – 2017 Jun 19

# Julia 1.0

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Milestone on GitHub is now a fairly accurate reflection of work to do

- ▶ nothing huge planned for this release!
- ▶ a lot of cleanup and planning ahead for 1.x

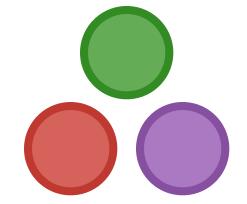
Need to move everything that can be non-breaking to 1.1+

- ▶ optimizations, compiler improvements, features
- ▶ e.g. don't upgrade LLVM from 3.9.1 to 5.0 until later

Prioritize the most disruptive changes early in the release

# Julia 0.7 ?!?!1?

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You may have heard and seen “Julia 0.7” being talked about

- ▶ VERSION file contains “0.7.0-DEV”

Don’t worry, we’re not doing an additional release cycle!

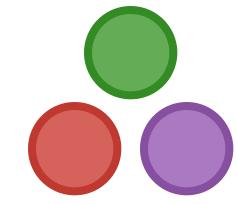
- ▶ 0.7 = 1.0 with deprecations

To upgrade from 0.6:

- ▶ port your code to 0.7 and fix deprecation warnings as usual
- ▶ switch to 1.0 and fix anything else that breaks (ideally nothing)

# Beyond 1.0

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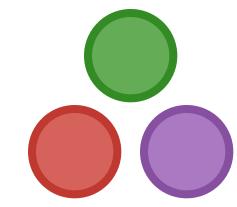


I've previously said that 2.0 might be only 1-2 years after 1.0

- ▶ we've been rethinking this – might be annoying
- ▶ people want a long-term stable platform

# Beyond 1.0

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There are a ton of things we can do that aren't breaking

- ▶ optimizations, optimizations, optimizations
- ▶ upgrading infrastructure: LLVM 5.0, libuv, ...
- ▶ adding features like traits, protocols, multiple inheritance, ...
- ▶ work on key packages: DataStructures, DataFrames/Tables, ...
- ▶ tooling: debugging, profiling, static analysis, ...